



Försättsblad till skriftlig tentamen vid Linköpings universitet

(fylls i av ansvarig)

Datum för tentamen	2012-05-23
Sal	TER 2
Tid	8-12
Kurskod	TDT501
Provkod	Ten 1
Kursnamn/benämning	Datorstödd elektronik konstruktion
Institution	IDA
Antal uppgifter som ingår i tentamen	13
Antal sidor på tentamen (inkl. försättsbladet)	7
Jour/Kursansvarig	Zeb Peng
Telefon under skrivtid	070 258 2067
Besöker salen ca kl.	9:30
Kursadministratör (namn + tfnr + mailadress)	Åsa Kärrman 28 1114 5760, asa.karrman@liu.se
Tillåtna hjälpmedel	liu.se Engelsk ordbok
Övrigt (exempel när resultat kan ses på webben, betygsgränser, visning, övriga salar tentan går i m.m.)	

TEKNISKA HÖGSKOLAN I LINKÖPING
Institutionen för datavetenskap (IDA)
Zebo Peng och Petru Eles

Tentamen i kursen

TDTS 01 Datorstödd elektronikkonstruktion

(Examination on TDTS01 Computer Aided Design of Electronics)

2012-05-23, kl. 8-12

Hjälpmedel:

Engelsk ordbok.

Supporting material:

English dictionary.

Poänggränser:

Maximal poäng är 40.

För godkänt krävs 20 poäng.

Points:

Maximum points: 40.

You need 20 points to pass the exam.

Jourhavande lärare (Teacher on duty):

Zebo Peng, tel. 070 258 2067 / 013-28 2067

Lycka till (Good Luck)!

Note: You can give the answers in English or Swedish.

1. Give a short definition for each of the following terms:
 - a) Platform-based design.
 - b) Non-recurring engineering cost.
 - c) Single stuck-at faults.

(3 p)

2.
 - a) What are the basic issues of high-level synthesis? Provide a short description for each of the issues.
 - b) Use the high-level synthesis problem to illustrate the basic idea of a transformational approach. What are the main advantages of such an approach?

(3 p)

3.
 - a) Describe the force-directed scheduling algorithm.
 - b) Use a simple example to illustrate the basic idea of this algorithm.
 - c) What are the advantages and disadvantages of this algorithm?

(3 p)

4.
 - a) Describe the microcode-based approach for control-unit synthesis.
 - b) What are the differences between horizontal microcodes and vertical microcodes? What are their respective features?

(3 p)

5. Give a complete ILP formulation of the resource-constrained scheduling problem.

(3 p)

6.
 - a) What is a heuristic algorithm? What are the motivations of using such an algorithm?
 - b) Describe the basic principle of the Genetic algorithms.
 - c) Describe the three genetic operators that are used to generate new solutions in the next generation. Illustrate the operators with simple examples.

(4 p)

Note: You can give the answers in English or Swedish.

7. a) Why is it difficult to test modern chip which is implemented with mixed technologies?
b) Describe one technique which can be used to deal with testing of mixed technologies efficiently.

(3 p)

8. a) What is the basic principle of the scan technique?
b) What are the main advantages of using the full scan method?
c) Discuss the different overheads which are associated with the scan technique.

(3 p)

The VHDL Part:

9. The VHDL simulation cycle.
a) Describe the successive steps of the cycle.
b) What do we call a delta cycle? When does such a cycle appear?

(3 p)

10. What is special about guarded signals?
We have guarded signals of class register and bus. What is the difference between them?

(3 p)

11. We have discussed the following design units a VHDL model is composed of: entity declaration, architecture body, configuration declaration.

Explain which aspect of the model (or of a part of the model) does each of them capture. (What information regarding the model and its simulation do they carry?).

Illustrate by an example for each of them, considering a very simple circuit.

(3 p)

Note: You can give the answers in English or Swedish.

12. Consider that we are at simulation time 100ns and the driver of a signal S has the following content:

0	10	25
100 ns	115 ns	155 ns

The following two signal assignments are performed, one after the other, at the current simulation time of 100ns:

$S \leq 18$ after 20 ns, 2 after 45 ns, 5 after 65 ns, 10 after 110 ns, 25 after 135 ns;

$S \leq \text{reject } 40 \text{ ns inertial } 5$ after 80 ns;

Indicate the content of the driver for signal S

- after the first signal assignment above;
- after the second signal assignment above.

(3 p)

13. Concurrent signal assignment and sequential signal assignment look very similar in their syntax. When is such an assignment interpreted as a sequential and when as a concurrent one?

Write two architecture bodies, each equivalent to the one below. For the first one use process statements with sensitivity lists; for the second one do not use any process statements but only signal assignments.

```
architecture EXAM of TENTA is
    signal S: BIT;
begin
    OR_GATE: process
    begin
        S<=X or Y after 1 ns;
        wait on X,Y;
    end process;
    INVERTER: process
    begin
        Z<=not S after 0.5 ns;
        wait on S;
    end process;
end EXAM;
```

(3 p)

VHDL QUICK REFERENCE CARD REVISION 1.0

0	Grouping	[]	Optional
0	Repeated		Alternative
	As is	.	CAPS
<i></i>	VHDL-1983		User Identifier

1. LIBRARY UNITS

```

[use_clause]
entity ID is
  [generic { (ID : TYPEID [= expr]);}]
  [port { (ID : in | out | inout TYPEID [= expr]);}]
  [(declaration)]
begin
  [parallel_statement]
end [entity] ENTITYID;

[use_clause]
architecture ID of ENTITYID is
  [(declaration)]
begin
  [(parallel_statement)]
end [architecture] ARCHID;

[use_clause]
package ID is
  [(declaration)]
end [package] PACKID;

[use_clause]
package body ID is
  [(declaration)]
end [package body] PACKID;

[use_clause]
configuration ID of ENTITYID is
  for ARCHID
  [(block_config | comp_config)]
end for;

end [configuration] CONFID;

use_clause ::=
library ID;
[(use LIBID.PKGID.ali);]
block_config ::=
for LABELID
  [(block_config | comp_config)]
end for;

```

```

comp_config ::=
for all | LABELID : COMPID
  (use entity [LIBID.ENTITYID { ARCHID }])
  [(generic map { (GENID => expr );})]
  [port map { (PORTID => SIGID | expr );}]
  [(for ARCHID
    [(block_config | comp_config)]
    end for;)]
  end for;
  (use configuration [LIBID.CONFID
  [(generic map { (GENID => expr );})]
  port map { (PORTID => SIGID | expr );})];
end for;

```

2. DECLARATIONS

2.1. TYPE DECLARATIONS

```

type ID is ( {ID; } );
type ID is range number downto | to number;
type ID is array ( [range | TYPEID ;] )
of TYPEID | SUBTYPEID;
type ID is record
  [(ID : TYPEID);]
end record;
type ID is access TYPEID;
type ID is file of TYPEID;
subtype ID is [RESOLVCFCTID] TYPEID [range];
range ::=
(integer | ENUMID to | downto
integer | ENUMID) | (OBJID)[reverse_range] |
(TYPEID range <>)

```

2.2. OTHER DECLARATIONS

```

constant ID : TYPEID := expr;
[shared] variable ID : TYPEID [= expr];
signal ID : TYPEID [= expr];
file ID : TYPEID (is in | out string; |
  [open_read_mode | write_mode
  / append_mode is string])
alias ID : TYPEID is OBJID;
attribute ID : TYPEID;
attribute ATTRID of OBJID | others | all : class
is expr;
class ::=
entity | architecture | configuration |
procedure | function | package | type |
subtype | constant | signal | variable |
component | label

```

```

component ID [is]
[generic { (ID : TYPEID [= expr]);}]
[port { (ID : in | out | inout TYPEID [= expr]);}]
end component [COMPID];

[impure] function ID
  [(constant | variable | signal) ID :
  in | out | inout TYPEID [= expr];]
return TYPEID [is]
begin
  [(sequential_statement)]
end [function] ID;

procedure ID([(constant | variable | signal) ID :
  in | out | inout TYPEID [= expr];])
  [(sequential_statement)]
end [procedure] ID;

for LABELID | others | all : COMPID use
(entity [LIBID.ENTITYID { ARCHID }]) |
(configuration [LIBID.CONFID])
[(generic map { (GENID => expr);})]
port map { (PORTID => SIGID | expr );}];

```

3. EXPRESSIONS

```

expression ::=
(relation and relation) |
(relation or relation) |
(relation xor relation)

relation ::= shepr [relap shepr]
shepr ::= shepr [stop shepr]
shepr ::= [+|-] term {addop term}
term ::= factor {mulop factor}
factor ::=
(prim [** prim]) | (abs prim) | (not prim)
prim ::=
literal | OBJID | OBJID'ATTRID | OBJID(expr);
| OBJID(range) | ({choice [(choice =>) expr];})
| FCTID({[PARID =>] expr;}) | TYPEID(expr) |
TYPEID(expr) | new TYPEID(expr) | (expr)
choices ::= shepr | range | RECFID | others

```

3.1. OPERATORS, INCREASING PRECEDENCE

```

logop      and | or | xor
relap     = | /= | < | <= | > | >=
stop      sh / srl / sla / sra / rol / ror
addop     + | - | &
mulop     * | / | mod | rem
miscop    ** | abs | not

```

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See reverse side for additional information.

4. SEQUENTIAL STATEMENTS

```

wait [on (SIGIDi)] [until expr] [for time];
assert expr
[report string] [severity note | warning |
error | failure];
report string
[severity note | warning | error |
failure];
SIGID <=> [transport] | [reject TIME inertial]
{expr [after time]};
VARID := expr;
PROCEDURED([PARID =>] expri);
[LABELi] if expr then
{sequential_statement}
[else] if expr then
{sequential_statement};
end if [LABELi];
[LABELi] case expr is
{when choice [i] choice} =>
{sequential_statement}
end case [LABELi];
[LABELi] while expr loop
{sequential_statement}
end loop [LABELi];
[LABELi] for ID in range loop
{sequential_statement}
end loop [LABELi];
next [LOOPLBL] [when expr];
exit [LOOPLBL] [when expr];
return [expression];
null;
5. PARALLEL STATEMENTS
[LABELi] block [i]
[generic (ID : TYPEIDi);
[generic map (GENID => expri);]
port (ID : in | out | inout TYPEIDi);
[declaration]);
begin
{parallel_statement};
end block [LABELi];
[LABELi] [postponed] process [(SIGIDi)]
[declaration];
begin
{sequential_statement};
end [postponed] process [LABELi];
[LABELi] [postponed] PROCID([PARID =>] expri);

```

```

[LABELi] [postponed] assert expr
[report string] [severity note | warning |
error | failure];
[LABELi] [postponed] SIGID <=>
[transport] | [reject TIME inertial]
{[expr [after time]] | unaffected;
else} [expr [after time]] | unaffected;
[LABELi] [postponed] with expr select
SIGID <=> [transport] | [reject TIME inertial]
{[expr [after time]] |
unaffected when choice [i] choice};
LABEL: COMPID
[[generic map (GENID => expri);]
port map (PORTID => SIGIDi);]
LABEL: entity [LIBID, ENTITYID] ([ARCHID])
[[generic map (GENID => expri);]
port map (PORTID => SIGIDi);]
LABEL: configuration [LIBID, CONFIGID]
[[generic map (GENID => expri);]
port map (PORTID => SIGIDi);]
LABEL: if expr generate
{[parallel_statement]}
end generate [LABELi];
LABEL: for ID in range generate
{[parallel_statement]}
end generate [LABELi];

```

6. PREDEFINED ATTRIBUTES

```

TYPID'base Base type
TYPID'left Left bound value
TYPID'right Right-bound value
TYPID'high Upper-bound value
TYPID'low Lower-bound value
TYPID'pos(position) Position within type
TYPID'val(value) Value at position
TYPID'succ(succ) Next value in order
TYPID'prec(prec) Previous value in order
TYPID'leftof(leftof) Value to the left in order
TYPID'rightof(rightof) Value to the right in order
TYPID'ascending Ascending type predicate
TYPID'image(image) String image of value
TYPID'valueof(string) Value of string image
ARYID'left(left) Left-bound of [nth] index
ARYID'right(right) Right-bound of [nth] index
ARYID'low(low) Lower-bound of [nth] index
ARYID'high(high) Upper-bound of [nth] index
ARYID'range(range) 'left down to 'right
ARYID'length(length) Length of [nth] dimension
ARYID'ascending(ascending) 'right >= 'left ?
SIGID'delayed(delayed) Delayed copy of signal
SIGID'stable(stable) Signals event on signal
SIGID'quiet(quiet) Signals activity on signal

```

```

SIGID'transaction(transaction) Toggles if signal active
Event on signal ?
SIGID'active Activity on signal ?
SIGID'last_event Time since last event
SIGID'last_active Time since last active
SIGID'last_value Value before last event
SIGID'driving Active driver predicate
SIGID'driving_value Value of driver
OBJID'simple_name Name of object
OBJID'instance_name Pathname of object
OBJID'path_name Pathname to object

```

7. PREDEFINED TYPES

```

BOOLEAN True or false
INTEGER 32 or 64 bits
NATURAL Integers >= 0
POSITIVE Integers > 0
REAL Floating-point
BIT '0', '1'
BIT_VECTOR(NATURAL) Array of bits
CHARACTER 7-bit ASCII
STRING(POSITIVE) Array of characters
TIME hr, min, sec, ms, us, ns, ps, fs
DELAY_LENGTH Time => 0

```

8. PREDEFINED FUNCTIONS

```

NOW Returns current simulation time
DEALLOCATE(ACCESS_TYPOBL) Deallocate dynamic object
FILE_OPEN([status], FILEID, string, mode) Open file
FILE_CLOSE(FILEID) Close file

```

9. LEXICAL ELEMENTS

```

Identifier ::= letter [underline] alphanumeric }
decimal literal ::= integer [integer [E[+|-] integer]
based literal ::=
integer # hexint [hexint] # [E[+|-] integer]
bit string literal ::= B[O]X "hexint *
comment ::= - comment text

```

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 Beaverton, OR USA
 Phone: +1-503-531-0377 FAX: +1-503-629-5525
 E-mail: info@qualis.com
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