Försättsblad till skriftlig tentamen vid Linköpings Universitet

Datum för tentamen	2013-08-21
Sal (1) Om tentan går i flera salar ska du bifoga ett försättsblad till varje sal och ringa in vilken sal som avses	TER2
Tid	8-12
Kurskod	TDDD25
Provkod	TEN1
Kursnamn/benämning **Provnamn/benämning**	Distribuerade system Skriftlig tentamen
Institution	IDA
Antal uppgifter som ingår i tentamen	14
Jour/Kursansvarig Ange vem som besöker salen	Petru Eles
Telefon under skrivtiden	0703681396
Besöker salen ca kl.	10:15
Kursadministratör/kontaktperson (namn + tfnr + mailaddress)	Carita Lilja, 1463, carita.lilja@.liu.se
Tillåtna hjälpmedel	Ordbok
Övrigt	
Vilken typ av papper ska användas, rutigt eller linjerat	
Antal exemplar i påsen	

LINKÖPINGS TEKNISKA HÖGSKOLA
Institutionen för datavetenskap
Petru Eles

Tentamen i kursen

Distribuerade System- TDDD25

2013-08-21, kl. 8-12

Hjälpmedel:

Engelsk ordbok.

Supporting material:

English dictionary.

Poänggränser:

Maximal poäng är 40.
För godkänt krävs sammanlagt 21 poäng.

Points:

Maximum points: 40.
In order to pass the exam you need a total of minimum 21 points.

Jourhavande lärare:

Petru Eles, tel. 0703681396

Good luck !!!

Tentamen i kursen Distribuerade System -TDDD25, 2013-08-21 kl. 8-12
Du kan skriva på svenska eller engelska!

1. Synchronous and asynchronous distributed systems. What are their main features and what are the consequences of these features?

(3p)

2. What means transparency in a distributed system? We have defined seven aspects of transparency. Enumerate and explain at least five of them.

(3p)

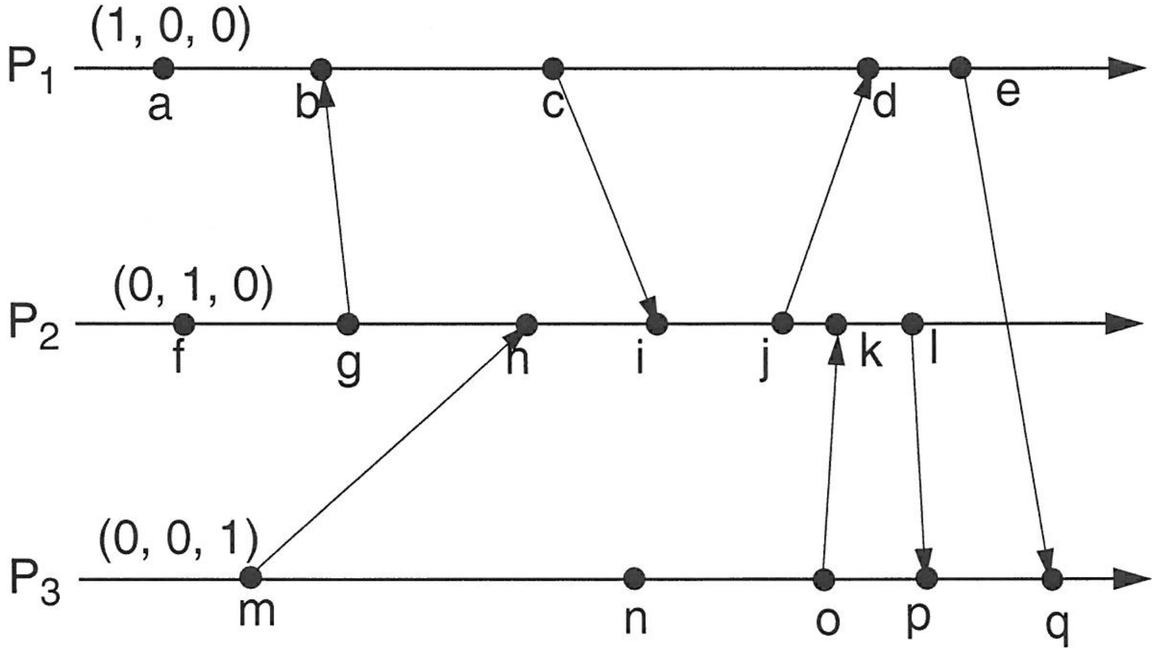
3. What is an Interface Definition Language. What is its function in the context of Middleware.

(2p)

4. What are potential problems with client-server systems?
How are they solved with peer-to-peer systems?
What are key issues and problems with peer-to-peer systems?

(2p)

5. Consider the following set of events:



Assign the missing vector clock values to the events.

(3p)

Tentamen i kursen Distribuerade System -TDDD25, 2013-08-21 kl. 8-12
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6. Consider a system of four processes P_1, P_2, P_3, P_4. Consider the events a in P_1, b in P_2, c in P_3, and d in P_4.
   a) Let us consider a case such that the Lamport's logical clock timestamps associated to the events are the following:
   $C(a) = 1$; $C(b) = 3$; $C(c) = 2$; $C(d) = 2$;
   What can you say regarding the happened before relation between events a, b, c, d (consider each pair of events)?
   b) Let us consider a case such that the vector clock timestamps associated to the events are the following:
   $C^V(a) = (2,0,0,1)$; $C^V(b) = (2,3,1,1)$; $C^V(c) = (3,2,2,1)$; $C^V(d) = (2,3,1,2)$;
   What can you say regarding the happened before relation between events a, b, c, d (consider each pair of events)?

(3p)

7. Explain the following types of redundancy:
   - Time redundancy
   - Hardware redundancy
   - Software redundancy
   - Information redundancy

(3p)

8. What is the basic idea behind the token based distributed mutual exclusion algorithm by Ricart-Agrawala (the second algorithm)? Consider how mutual exclusion is guaranteed and how the token is passed after a process has left the critical section. How many messages are passed in order a process to get permission to a critical section? Compare to the first algorithm by Ricart-Agrawala (which is not using a token).

(3p)

9. Remote Method Invocation: trace the way of a request and of the reply from the client to a remote server and back. Illustrate with a figure.

(3p)

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10.

a. Define total and causal ordering of requests. Illustrate by an example.

b. How can total ordering be implemented using a central sequencer?

c. Consider total ordering based on distributed agreement (no central sequencer); consider one front end and several replica managers.
In this case, the replica mangers, after receiving a request, send back to the front end a *cuid.* What does the front end send back to the replica managers after receiving the *cuid* from each replica manager? How does the front end calculate the value it sends back?

d. What happens if a replica manager crashes before sending to the front end the *cuid* for a request it received?

(4p)

11. Consider a bully election with 6 processes, P_1, ..., P_6. P_6, the current coordinator, fails and P_3 starts the election. Illustrate the sequence of messages exchanged (use figures).

(3p)

12. What is the basic idea with voting protocols for updating replicated data? How do they work? Consider a set of 12 replica managers. Define two voting protocols. One for a situation when the number of writes is relatively large compared to that of reads, and the other for the reverse situation. Give examples of read and write quorums (use figures).

(3p)

13. What does it mean by external and internal synchronization of physical clocks? What does it mean by centralised and distributed synchronisation algorithms?

(2p)

14. For clock synchronisation with the Precision Time Protocol the communication delays on the way master to slave and slave to master have to be considered. The calculations for clock synchronisation assume that the delays in both directions are equal. This, however, should not be necessarily true, in general. How is this particular problem solved? Explain and illustrate your explanation with a figure?

(3p)